

DEVELOPER: Keuda

EQUIPMENT: smart phone, computer or ipad

LICENSES: Padlet pro -license costs 8€/month for one person, who creates the Padlet wall/map/platform. Others can access the padlet free of charge - www.padlet.com

OTHER: Internet connection
TEAMS, ZOOM or equivalent, should the Padlet content be discussed between learners in an international online meeting.

LINKS: [Padlet Features](#)

Example of use in VRinVET: <https://bit.ly/3lBfWMJ>

Example of use in tourism teaching: [Map. Events in your country \(padlet.com\)](#)

TYPE: Collaborative platform

TARGET GROUPS: Persons interested in participatory online teaching, and/or co-creating content or e.g. notes, and inviting/sharing in an easy way



DESCRIPTION:

Padlet is an open platform, where anyone can add and download content via a link. Only the admin needs to register, so it is really easy for the users. The admin can choose whether the platform is open for all, available via a link, or private.

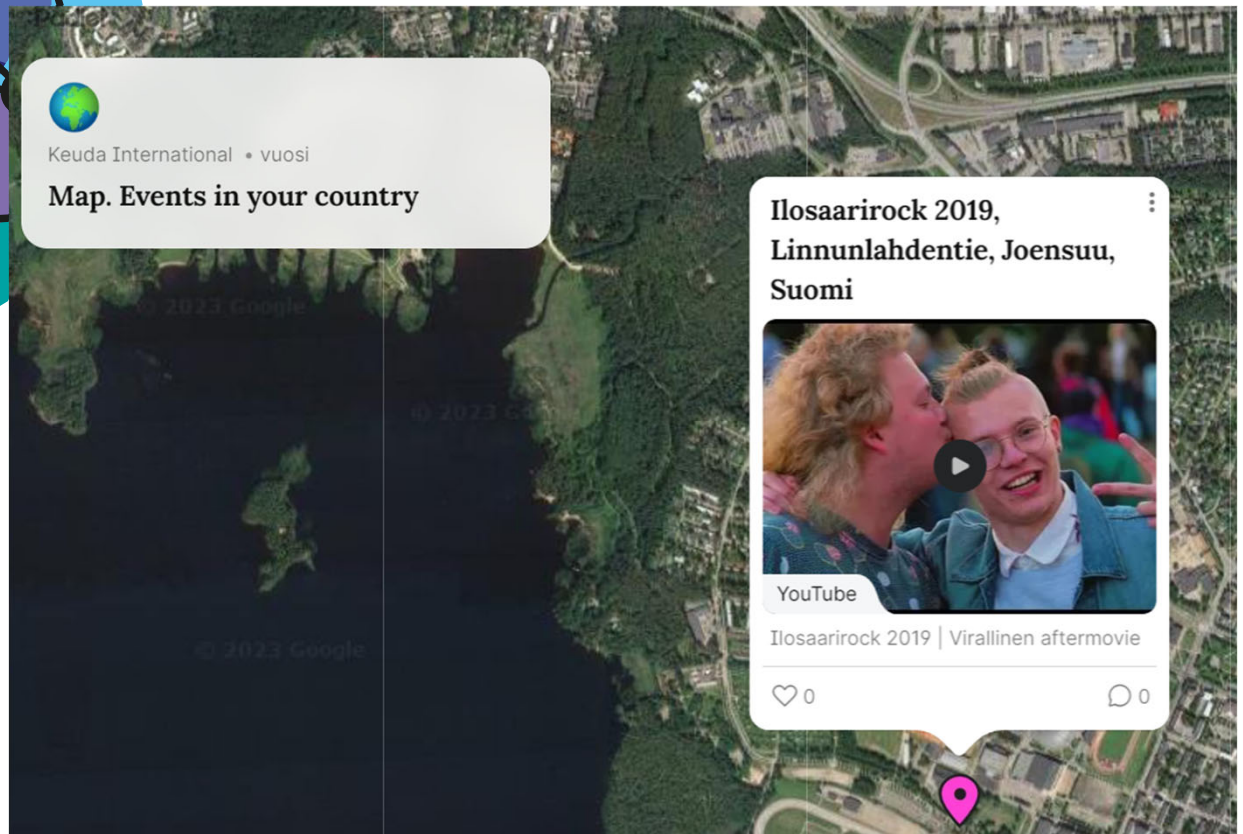
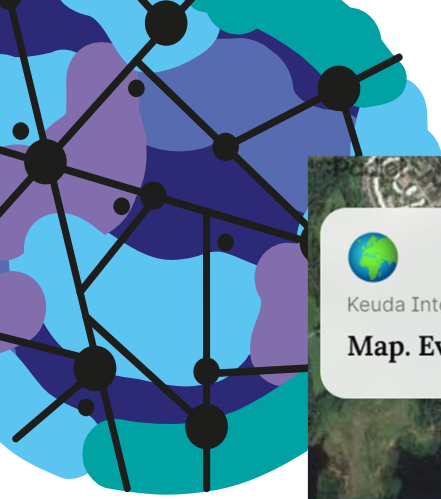
If you use the map -function, you need to click the pink + -mark in the right corner of the Padlet map, and add an address. You are able to add links, pdf-, power point- and word -documents, photos and videos, Youtube -videos and websites to the platform. Keuda has used Padlet to e.g. store and share content to students and staff members both inside Keuda and outside to partner schools, and to collect workshop participant's notes and ideas for all to use, and to further share with new colleagues and networks.

WHY WE RECOMMEND THIS BEST PRACTISE:

Padlet is actively used in Keuda's international activities, because it is easy to collect presentations and other content from multiple organisation's staff members or students. It is also fun to use e.g. the map-platform function together, to zoom in, and to observe the actual location of the other country and the places students and teachers are referring to. It's almost like a virtual tourism trip to a google earth map during shared lessons with partners.

Padlet is used also as a platform to brainstorm and collect information with a team. For example in a KA2 –projects, and in EfVET -network, during webinar co-operation or closed working teams. Answers can be given anonymous, and participants can e.g. vote ideas, or answers by pressing a heart or thumb -function. The Platform enables reporting of the created content, so e.g. text can be transported as a pdf and it can be worked on later on.





Padlet
Suvi Kylmälä + 5 • 3 minuuttia
VrinVet workshop

What features can you find in Glue, Wonda VR, Meta Quest VR-glasses, and other apps?

Glue	Wonda VR	Meta Quest2 VR-glasses	Usefull apps or other info to share with others
Steps in starting: members 0. Admin needs to invite you 1. Register 2. Go to web version or download app 3. Create your Avatar 4. Team member can create their own spaces They can have access to all uploaded files (download, upload) Important - Name the file	www.wondavr.com read about licensing and the free use restrictions (30 min) Free use for 30 minutes in the virtual space You can use 360-picture and make hotspots that open e.a. Thinalink.	Try out free applications (development -versions, e.g. fire distinguisher)! sidequest -website Pico library is smaller, not so many apps available compared to Meta Quest -glasses.	360 degree video: immerse into the scene

